

## Grade 1

# Addition Go Fish

## Module 2-Addition and Subtraction Facts to Ten

Your child is learning different strategies to solve addition and subtraction problems to ten. Children learn different strategies to see the basic facts as a set of interrelated ideas. They use the facts they know to help them with the facts they do not know. Use this activity to help your child learn addition facts to ten.

### Materials:

- Addition Go Fish Cards

### Directions:

1. Cut out the Addition Go Fish Cards from both sheets.
2. Shuffle the cards and deal five cards to each player.
3. Place the rest of the cards face down to make a Go Fish pile. The goal of the game is to make pairs that equal ten.
4. If you have any pairs of cards that total 10, put them down in front of you.
5. The first player asks one of the other players for a card that will make 10 with a card in his or her hand.

*Example: If you have a 3, you ask for a 7.*

6. If you get the card you ask for, put that pair down.
7. If you do not get what you want, draw a card from the Go Fish pile.
8. When you run out of cards, draw one card from the Go Fish pile.
9. Players take turns until all cards have been paired up.
10. The player with the most pairs is the winner.

### Questions to ask your child while playing:

- How many more do you need to make ten?
- How did you figure that out?
- What number sentence would show what you just did?

Grade 1

# Addition Go Fish

Module 2-Addition and Subtraction Facts to Ten

## Addition Go Fish Cards

0	1	2	3
4	5	<u>6</u>	7
8	<u>9</u>	10	1
2	3	4	5

Grade 1

# Addition Go Fish

Module 2-Addition and Subtraction Facts to Ten

## Addition Go Fish Cards

0	1	2	3
4	5	<u>6</u>	7
8	<u>9</u>	10	5
<u>6</u>	7	8	<u>9</u>