

Clock Match Game

Module 10-Time

Your child is learning about time. Your child is learning that time is divided into hours, days, weeks, months, and seasons. Your child is learning how to read a clock to tell time to the hour. Use this activity to help your child learn to tell time on both analog and digital clocks.

Materials:

- Clock Cards

Directions:

1. Cut out the cards. Shuffle them and place them face down in rows.
2. Players take turns turning over two cards to make a match. A match is a digital clock and an analog clock that show the same time.
3. If the cards match, the player keeps both cards and takes another turn.
4. If the cards do not match, they are put back and the next player takes a turn.
5. Continue until all the cards are matched.
6. The player with the most cards is the winner.

Questions to ask your child while playing:

- What happens in the morning or afternoon or evening?
- What time do you... (go to school, wake up, eat dinner)?

Grade K

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| | | | |
|------|-------|-------|-------|
| 1:00 | 2:00 | 3:00 | 4:00 |
| 5:00 | 6:00 | 7:00 | 8:00 |
| 9:00 | 10:00 | 11:00 | 12:00 |

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